

## HACKATHON

### Frame your design challenge\*

1. What is the problem you're trying to solve?

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2. Try framing it as a design question

*How might we ...*

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3. What is the ultimate impact you are trying to have?

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4. What are some possible solutions to your problem?

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5. Setting the stage: Finally write down some context and constraints that need to be considered.

*These could be geographic, technological or time-based, or have to do with the target group you're trying to reach.*

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6. Does your original question need a tweak? Try again.

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